

## Optimal Linear Cue Combination

Robert Jacobs  
Department of Brain & Cognitive Sciences  
University of Rochester  
Rochester, NY 14627, USA

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In this note, we derive an optimal (in a maximum likelihood sense) linear rule for combining information from multiple information sources. The discussion will be simpler if we consider a specific concrete example.

Suppose that you are an observer wishing to estimate the visual depth of an object defined by motion and texture cues. Let  $d$  denote a possible depth of a visual object, and let  $m$  and  $t$  denote the values of the motion and texture cues.

Using Bayes' rule,

$$p(d|m, t) \propto p(m, t|d)p(d). \quad (1)$$

Suppose that all depth values are equally likely, meaning that the prior distribution over depth values is a uniform distribution (i.e., it is constant). In addition, assume that the motion and texture cues are conditionally independent given the depth value  $d$  (i.e., each cue is corrupted by its own noise source). In this case,

$$p(d|m, t) \propto p(m|d) p(t|d). \quad (2)$$

Also assume that all motion values are equally likely [i.e.,  $p(m)$  is a uniform distribution] and that all texture values are equally likely [i.e.,  $p(t)$  is uniform], meaning that  $p(m|d) \propto p(d|m)$  and  $p(t|d) \propto p(d|t)$ . Consequently,

$$p(d|m, t) \propto p(d|m) p(d|t). \quad (3)$$

Let's consider the individual distributions  $p(d|m)$  and  $p(d|t)$ . We assume that these are Gaussian distributions

$$p(d|m) = \frac{1}{\sqrt{2\pi\sigma_m^2}} \exp\left\{-\frac{1}{2\sigma_m^2}(d - d_m)^2\right\} \quad (4)$$

$$p(d|t) = \frac{1}{\sqrt{2\pi\sigma_t^2}} \exp\left\{-\frac{1}{2\sigma_t^2}(d - d_t)^2\right\} \quad (5)$$

where  $d_m$  and  $\sigma_m^2$  are the mean and variance of  $p(d|m)$ , and  $d_t$  and  $\sigma_t^2$  are the mean and variance of  $p(d|t)$ . We can re-write Equation 3 as follows:

$$p(d|m, t) \propto p(d|m) p(d|t) \quad (6)$$

$$\propto \exp\left\{-\frac{1}{2\sigma_m^2}(d - d_m)^2\right\} \exp\left\{-\frac{1}{2\sigma_t^2}(d - d_t)^2\right\} \quad (7)$$

$$= \exp\left\{-\frac{1}{2\sigma_m^2}(d^2 - 2dd_m + d_m^2) - \frac{1}{2\sigma_t^2}(d^2 - 2dd_t + d_t^2)\right\} \quad (8)$$

$$= \exp\left\{-\frac{d_m^2}{2\sigma_m^2} - \frac{1}{2}d^2\left(\frac{1}{\sigma_m^2} + \frac{1}{\sigma_t^2}\right) + d\left(\frac{d_m}{\sigma_m^2} + \frac{d_t}{\sigma_t^2}\right) - \frac{d_t^2}{2\sigma_t^2}\right\} \quad (9)$$

$$= \exp\left\{-\frac{1}{2}d^2\left(\frac{1}{\sigma_m^2} + \frac{1}{\sigma_t^2}\right) + d\left(\frac{d_m}{\sigma_m^2} + \frac{d_t}{\sigma_t^2}\right)\right\} \exp\left\{-\frac{d_m^2}{2\sigma_m^2} - \frac{d_t^2}{2\sigma_t^2}\right\} \quad (10)$$

$$\propto \exp\left\{-\frac{1}{2}d^2\left(\frac{1}{\sigma_m^2} + \frac{1}{\sigma_t^2}\right) + d\left(\frac{d_m}{\sigma_m^2} + \frac{d_t}{\sigma_t^2}\right)\right\} \quad (11)$$

where Equations 7 and 11 dropped constants that do not depend on  $d$ , and where Equations 8 and 10 have made use of the identity  $e^a e^b = e^{a+b}$ . As a matter of notation, let

$$d^* = \frac{\frac{1}{\sigma_m^2}d_m + \frac{1}{\sigma_t^2}d_t}{\frac{1}{\sigma_m^2} + \frac{1}{\sigma_t^2}} \quad (12)$$

and

$$\sigma_{m,t}^2 = \frac{1}{\frac{1}{\sigma_m^2} + \frac{1}{\sigma_t^2}} = \frac{\sigma_m^2 \sigma_t^2}{\sigma_m^2 + \sigma_t^2}. \quad (13)$$

Using this notation, we re-write Equation 11 as

$$p(d|m, t) \propto \exp\left\{-\frac{1}{2}d^2 \frac{1}{\sigma_{m,t}^2} + d \frac{d^*}{\sigma_{m,t}^2}\right\}. \quad (14)$$

Next we add into the exponent  $-\frac{1}{2} \frac{(d^*)^2}{\sigma_{m,t}^2}$  which is a constant that does not depend on  $d$ , yielding

$$p(d|m, t) \propto \exp\left\{-\frac{1}{2\sigma_{m,t}^2}(d - d^*)^2\right\}. \quad (15)$$

Because  $p(d|m, t)$  is a density that must integrate to one, we get the result

$$p(d|m, t) = \frac{1}{\sqrt{2\pi\sigma_{m,t}^2}} \exp\left\{-\frac{1}{2\sigma_{m,t}^2}(d - d^*)^2\right\} \quad (16)$$

meaning that  $p(d|m, t)$  is a Normal distribution with mean  $d^*$  and variance  $\sigma_{m,t}^2$ .

This is a remarkable result. Note that the mean of this distribution  $d^*$  is a linear weighted average of  $d_m$  (the mean depth indicated by the motion cue) and  $d_t$  (the mean depth indicated by the texture cue) with weights depending on the variances  $\sigma_m^2$  and  $\sigma_t^2$  as indicated in Equation 12. Also note that  $\sigma_{m,t}^2 \leq \sigma_m^2, \sigma_t^2$ , meaning that the distribution based on both cues is more precise than the distributions based on either cue alone (i.e., cue combination gives us a more precise estimate).